

MYSTIQUE

Raven Darkholme



Affiliations	SOLO	6	Distinctions	EVERY FACE IS A WEAPON
	BUDDY	4		ROGUE'S MOTHER, IN THE WORST WAY
	TEAM	8		LOYAL ONLY UNTIL SHE ISN'T

Stress/Trauma	P	4	6	8	10	12
	M	4	6	8	10	12
	E	4	6	8	10	12

MUTANT SHAPESHIFTER

Power Sets

- 10 SHAPESHIFTING
- 8 ENHANCED REFLEXES
- 8 ENHANCED STAMINA
- 10 MIMICRY
- 8 PISTOLS
- 8 UNARMED COMBAT

SFX: Perfect Impersonation: When Mystique uses Shapeshifting or Mimicry to impersonate someone, infiltrate a secure location, or deceive a target, add a d6 and step up the effect die.

SFX: I Was Never There: Spend a die from the doom pool to escape a scene, switch identities, or reveal that someone nearby was Mystique in disguise all along.

SFX: Turn Them Against Each Other: When creating a complication based on mistrust, mistaken identity, betrayal, or false orders, add a d6 and keep an extra effect die.

SFX: Sudden Strike: Against a target who believes Mystique is an ally, innocent bystander, or someone else entirely, step up Unarmed Combat or Pistols for the action.

SFX: Mother's Wounds: When Mystique targets Rogue with lies, guilt, abandonment, or claims of family, add a d6 and step up emotional stress inflicted.

Limit: Only Skin Deep: Mystique can copy appearances, voices, and mannerisms, but not powers. When her disguise is exposed by a power she cannot duplicate, add a d6 to the doom pool.

Limit: Trust No One, Be Trusted By No One: Step up emotional stress or social complications caused by betrayal, suspicion, or her own shifting loyalties to add a d6 to the doom pool.




Specs













- 10 COVERT MASTER
- 8 CRIME EXPERT
- 8 COMBAT EXPERT
- 8 MENACE EXPERT
- 8 PSYCH EXPERT

Character writeup by Mark Meredith (Marvel Plot Points (marvelplotpoints.com)),
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	TEAM 		

Stress/Trauma	P					
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