

Jubilation Lee (Public)



ALWAYS THE 4th OF JULY NOT JUST A KID ANYMORE HOPEFUL YET SARCASTIC



Stress/Trauma M 6 E

Power Sets

OTECHNICS



FIREWORKS



PSIONIC RESISTANCE

Distinctions

SFX: Burst: Step up or double Blast against a single target. Remove the highest rolling die and add 3 dice to

SFX: Flashblind: Add a D6 and step up your effect die by +1 when inflicting a Blindness complication on a target.

SFX: Scatter: Add a D6 and keep an additional Effect Die for each additional target.

SFX: Versatile: Split Fireworks into 2D8 or 3D6.

Limit: Mutant. When affected by mutant-specific complications or tech add a D6 to the doom pool or step up a doom die by +1 for 1 PP.
Limit: Immaturity. Add D6 Emotional Stress or step up Emotional Stress by +1 for 1 PP.

Specs



ACROBATICS EXPERT



PSYCH EXPERT



TECH EXPERT

Milestones

JUST TURNED EIGHTEEN

1 XP when you reveal a new stunt associated with your Psych or Tech Specialties.

3 XP when you engage in a confrontation with another hero regarding your use of your Specialties and your action or reaction total makes you the victor.

when you use a questionable Psych or Tech asset or resource to support a team member or you refrain from supporting a team member with your Specialties at a critical moment.

PASSING THE TORCH

when you reach out to a fellow mutant and offer them a place on your team.

3 XP when you create stunts, assets, or resources geared towards helping a fellow mutant with their personal struggles.

when you either give up your efforts to recruit another mutant to the X-Men and let them make their 10 XP own choice or, with their permission, you dedicate yourself to being a full-time mentor for that mutant.



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SOLO 6
BUDDY 10
TEAM 8

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Power Sets

PYROTECHNICS



FIREWORKS



PSIONIC RESISTANCE

Distinctions

SFX: Burst: Step up or double Blast against a single target. Remove the highest rolling die and add 3 dice to your total.

SFX: Flashblind: Add a D6 and step up your effect die by +1 when inflicting a Blindness complication on a target.

SFX: Scatter: Add a D6 and keep an additional Effect Die for each additional target.

SFX: Versatile: Split Fireworks into 2D8 or 3D6.

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